

AdamJDunn

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612.203.1648

Visual Effects/Motion Graphics Artist

Work Experience

- World Savy "The World Affairs Challenge" May 2009
Cameraman/ Editor/ Producer
- The Blend "South Dakota Cure" Music Video Feb 2009 - June 2009
Director/ Editor/ Visual Effects Artist
Roto-Painted over live action footage
- Xross "Y U Runnin" Music Video Jan 2009 - March 2009
Director/ Editor/ Visual Effects Artist
Keyed Greenscreen Shots
Created 2d/3d Backgrounds
Real Flow Fluid Creation
2d Morphing Segment
- Feature Length Film: Burial Ground Jan 2006 - Present
Director/ Lead Editor / Screenwriter / VFX artist
Directed actors/crew on performances and tasks
Lead editor in a team of 5 on shot selection and cinematic continuity
Matte Painting for scene replacement
Digital skin and body part replacement on characters
- Pixel Farm: Target Modeless Fashion Show Sep 2007 - Nov 2007
Roto-Scoped, live action elements to isolate garments/accessories
Roto-Painting To Re-create clothing portion where hands/accesories had passed
2d Morphing and Warping to rebuild Garments
- University on Mn Hospital May 2005 - Present
On-Call System Specialist, assistant Transplant Coordinator
Complete Admission Process for emergent patients
Begin process for medical review for new patients needing transplantation

Education

- The Art Institutes International Minnesota, Minneapolis, MN April 2005 - Sep 2008
Bachelor of Science in Visual Effects & Motion Graphics
GPA 3.8

Computing Experience

Software:

Shake, Maya, Combustion, Adobe Photoshop, Illustrator, After Effects, Final Cut, Soundtrack pro, DvD Studio Pro, Boujou/Moujou
Real Flow, Zbrush, Pf Track, Nuke

Operating systems

Windows XP, Windows Vista, Ubuntu Linux, OSX

Special Achievements

Deans List 9 successive quarters

Maya Certifications: Rendering

Instructed the Maya Users Group on Mia_materials and mental ray rendering/lighting

Awarded Best Visual Effects at the 2007 Blockhead Film Festival

Maya Certifications: Essentials